Daniel Finley

CS 499 Milestone Three

The artifact that I am working on is still my 3D scene that I worked on for CS 330 from June 2023. The scene as of right now is a solid blue covering with a white light circling above the blue scene. I included this artifact because I feel like I can do better than what I previously turned in. Being able to read through this code and making the proper adjustments to improve my scene will not only boost my confidence but also prove to myself that I can read and write code. I made the viewing window bigger to make the scene easier to view. I have not met what I wanted to complete yet, but I have found the line that creates the color. I just need to figure out how to allow that line to take in new color input.